## SHOMPRO

Neptune Super Beam MANUAL

## LEDMOV655



## 1 PRODUCT

### 1.1 TECHNICAL SPECIFICATIONS

| LED coloUrs | 260 W Laser source |
| :--- | :--- |
| Angle | $1^{\circ}$ |
| Power | 400 W |
| Control Protocol | DMX512, RDM, ARTNET, sACN, W-DMX (Optional) |
| Voltage Range | AC100~240V,50/60Hz |
| Input Current | $110 \mathrm{~V} / 3.2 \mathrm{~A}, 220 \mathrm{~V} / 1.6 \mathrm{~A}$ |
| Protection | IP65 |
| Operation Temperature | $-20^{\circ} \mathrm{C} \sim 45^{\circ} \mathrm{C}$ |
| Dimensions | $416 \times 358 \times 712 \mathrm{~mm}$ |
| Weight | 39 kg |



### 1.2 Safety Notes

## IMPORTANT

- This product must be installed by a qualified professional.
- In order to maintain this condition and to ensure a safe operation, it is absolutely necessary for the user to follow the safety instructions and warning notes
- The manufacturer will not accept liability for any resulting damages caused by the non-observance of this manual or any unauthorized modification to the device.


## CAUTION!

- Make sure that the available voltage is not higher than stated on the rear panel.
- Do not touch the power cables if your hands are wet.
- The earth wire must always be connected to the ground. Therefore it is essential to connect the yellow/green conductor to earth.
- Make sure that the power-cord is never crimped or damaged by sharp edges. Check the device and the power-cord from time to time. The electric connection, repairs and servicing must be carried out by a qualified employee.
- Always disconnect power input cable to completely remove power from unit when not in use or before cleaning or servicing the fixture.
- Do not switch the fixture on and off in short intervals as this would reduce the lamp's life.
- Do not touch the device's housing bare hands during its operation (housing becomes hot)! The surface of the product's casing can reach up to $60^{\circ} \mathrm{C}\left(140^{\circ} \mathrm{F}\right)$ during operation. Avoid contact by persons and materials. Do not install the product in a location where there is a risk of accidental contact. Allow the product to cool for at least 10 minutes before handling.
- For replacement use lamps and fuses of same type and rating only.
- Please protect the fixture and avoid destroy during transport and installation. If there is any damage to the coating, the shell may be corroded.
- When hanging lamps and lanterns, it is necessary to verify that facilities and hooks can bear at least 10 times the weight of lamps and lanterns.
- Fix the safety rope at the correct holes only. Only operate the fixture after having checked that the housing is firmly closed and all screws are tightly fastened.
- The maximum ambient temperature $45^{\circ} \mathrm{C}$ must never be exceeded. Do not operate the product if the ambient temperature ( Ta ) exceeds $45^{\circ} \mathrm{C}\left(115^{\circ} \mathrm{F}\right)$.
- During the initial start-up some smoke or smell may arise. This is a normal process and does not necessarily mean that the device is defective.


## Electrical Warning

- The light source contained in this luminaire shall only be replaced by the manufacturer or his service agent or a similar qualified person
- For replacement use lamps and fuses of same type and rating only.
- The lens has to be replaced when it is obviously damaged, so that its function is impaired, e. g. due to cracks or deep scratches!


## Keep the product well away from flammable materials

- Keep all combustible materials (e.g. fabric, wood, paper) at least 10 m (40 in.) away from the product.
- Ensure that there is free and unobstructed airflow around the product. Provide a minimum clearance of 150 mm ( 6 in .) around fans and air vents.
- Do not illuminate surfaces within $10 \mathrm{~m}(40 \mathrm{ft}$.) of the product.
- Do not install a fuse that has a higher rating than the one originally installed in the product. Do not bypass fuses.
- Do not stick filters, masks or other materials onto optical components.
- If the fixture seems to be abnormally hot, shows signs of melting or emits smoke, disconnect the fixture from power immediately and allow it to cool. Do not touch the fixture without heatproof safety gloves. Keep the fixture well away from combustible and flammable materials.


## NEVER LOOK DIRECTLY INTO THE LIGHT SOURCE! RETINA INJURY RISK - MAY INDUCE BLINDNESS!

Do not point the front of the fixture towards the sun or other strong light sources. The front lens focuses and concentrates light just like a magnifying glass. Strong light can cause internal damage to the fixture, melting components or starting an internal fire within seconds.

## To avoid problems from strong light sources:

- Do not expose the front of a fixture to sunlight or any other strong light source. Avoid pointing other high-powered beam lights directly at the fixture.
- Do not focus a light beam from one lighting fixture directly towards another.
- For outdoor applications during daylight, make sure that the front face of any fixture is shielded or points away from the sun, even when not in use.
- Do not expose the product to heat (from other lighting fixtures for example).


## 2 INSTALLATION

### 2.1 MOUNTING

## Truss installation

- Keep all combustible materials (e.g. fabric, wood, paper) at least 500 mm (20 in.) away from the product.
- For overhead use, always install a safety cable that can hold at least 10 times the weight of the fixture.
- For overhead installation, the fixture must be always secured with a safety wire that can bear at least 10 times the weight of the fixture;
- Secure the fixture with a safety cable through the rear safety eye and truss as shown..
- Ensure that the structure (truss) to which you are attaching the fixture is secure



### 2.2 Fuse replacement

- Remove the safety cap by a screwdriver.
- Fetch the old fuse from safety cap.
- Install a new fuse.
- Install the safety cap.



### 2.3 POWER CONNECTIONS

- This product has an auto-ranging power supply that can work with an input voltage range of 100-240 VAC, $50 / 60 \mathrm{~Hz}$.

| AC Plug |  |  |  |
| :---: | :---: | :---: | :---: |
| Connection | Wire (U.S. | Wire(Europe) | Screw Color |
| AC Live | Black | Brown | Yellow/Brass |
| AC Neutral | White | Blue | Silver |
| AC Ground | Green/Yellow | Green/Yellow | Green |

### 2.4 Data network requirements

- Connect the DMX512 controller to the units in series. A DMX 512 data link is required in order to control the fixture via DMX. The fixture has $3 / 5$-pin XLR connectors for DMX data input and output.
- Each unit has 13 DMX channels so the DMX Addresses should increase by increments of 1, ( $\mathrm{N} x 1$ ) +1 , ( $\mathrm{N} \times 2$ 2) +1 , ( $\mathrm{N} \times 3$ ) $+1 \ldots$
- Any DMX address in the range from 001 to 512 may be used.
- Connect the DMX-output of the first fixture in the DMX chain with the DMX-input of the next fixture. Always connect one output with the input of the next fixture until all fixtures are connected.
- Caution: At the last fixture, the DMX-cable has to be terminated with a terminator. Solder a $120 \Omega$ resistor between Signal (-) and Signal (+) into a 3/5-pin XLR-plug and plug it in the DMX-output of the last fixture.

DMX-output
XLR mounting-sockets


1-Ground
2-Shield(- )
3-Shield(+)
4-Not connected
5-Not connected


DMX-input
XLR mounting-plugs


## 3 FUNCTIONS AND SETTINGS

### 3.1 DISPLAY OPERATION

- LEFT: Used to access the menu or to return a previous menu option;
- RIGHT: Used to select and store the current menu or confirm the current function value or option within a menu;
- UP: Navigates downwards through the menu list and increases the numeric value when in a function;
- DOWN: Navigates upwards through the menu list and decreases the numeric value when in a function;
- When the display locked, please unlock the display as below:

1. Keep pressing BACK around 5 sec , until the display shows inset password.
2. Press "up down up down, enter" to unlock.


### 3.2 Menu Map

| ADDRESS | 001-512(Default 001) |  | DMX address setting |
| :---: | :---: | :---: | :---: |
| PERSON | BASIC |  | Use the menu to select desired channel mode |
|  | STANDARD (Default) |  |  |
|  | EXTEND |  |  |
| RUNMODE | DMX512 (Default) |  | Select Signal <br> Default: DMX512 <br> ARTNET: Ethernet control <br> CUSTOM1-2 Set up get into EDIT MENU edit |
|  | ARTNET |  |  |
|  | ARTNET TO DMX |  |  |
|  | sACN |  |  |
|  | AUTO |  |  |
|  | CUSTOM1 |  |  |
|  | CUSTOM2 |  |  |
| OPTION | PAN INVERT | NORMAL (Default) | PAN moving direction selection |
|  |  | INVERT |  |
|  | TILT INVERT | NORMAL (Default) | TILT moving direction selection |
|  |  | INVERT |  |
|  | PERFORM | STUDIO | Fan mode low speed |
|  |  | POWER | Fast rotation of fan, all power |
|  |  | LIVE (Default) | Automatic rotation of fan |


|  | BLACKOUT | OFF（Default） |  |  | Select OFF blackout without delay <br> Select ON Blackout delay 3s |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | ON |  |  |  |
|  | DIMMER | DIM4（Default） |  |  | Dimming curves OFF（fast）to DIM4（slow）； |
|  |  | OFF |  |  |  |
|  | DMX ERROR | SAVE（Default） |  |  | Hold after loss of DMX signal |
|  |  | BLACK |  |  | Blackout after loss of DMX signal |
|  | DISPLAY TIME | On |  |  | Display backlight always on |
|  |  | 30s |  |  | Turns off display backlight after $30 \mathrm{~s} / 1 \mathrm{~min}$ ／2min of inactivity |
|  |  | 1min（Default） |  |  |  |
|  |  | 2 min |  |  |  |
|  | DISPLAY LOCK | OFF |  |  | Locks display（passcode is＜UP＞， ＜DOWN＞，＜UP＞，＜DOWN＞，＜ENTER＞） |
|  |  | ON（Default） |  |  |  |
|  | LOAD PARA | OFF |  |  | Not upload data |
|  |  | ON（Default） |  |  | Upload data |
|  | SETTING | RECOVERY | ＊＊＊＊ |  | Restore default factory settings． |
|  |  | CLEAN EDIT1 | ＊＊＊＊ |  | Clean customer self－editing scene 1 |
|  |  | CLEAN EDIT2 | ＊＊＊＊ |  | Clean customer self－editing scene 2 |
|  |  | WDMX HIDE | NO |  | Hide wireless mode WDMX reset and signal hide and the default is wired mode only |
|  |  |  | YES |  |  |
|  | NETWORK | NET SWITCH | 2．xxx．xxx．xxx |  | Net switch off IP mode |
|  |  |  | 10．xxx．xxx．xxx |  | Net switch on IP mode |
|  |  | UNIVERS | 0－255 |  | Packet group Settings |
|  |  | IP MODE | DEFAUL IP |  | Default IP |
|  |  |  | CUSTOM IP |  | Customer＇s IP |
|  |  | CUSTOM IP | XX．XX．XX．XX |  | Customer＇s IP setting |
|  | PT ENCODER | OFF |  |  | XY Encoder switch． <br> OFF is close；ON is open． |
|  |  | ON |  |  |  |
|  | FOCUS LIMIT | OFF |  |  | Focus limit off |
|  |  | ON |  |  | Focus limit on |
|  | WDMX RESET | NO |  |  | Do not clear the receiver＇s message． |
|  |  | YES |  |  | Clear the receiver＇s message |
|  |  | ONLY XLRDMX |  |  | ONLY XLR is wire only |
|  |  | XLRDMX FIRS |  |  | XLR FIRST is wire first |
|  | SIGNAL | ONLY WDMX |  |  | ONLY WDMX is wireless only |
|  |  | WDMX FIRST |  |  | WDMX FIRS is wireless first |
|  |  | WDMX TO XLR | MX |  | WDMX TO DMX is wireless to wired |
| EDIT | EDIT 1－2 | STEP 1－30 | PAN | 0－255 | Edit the custom programs1－30 <br> Select play 【EDIT 1】 in RUNMOEDE CUSTOM 1；Select play 【EDIT 2】 in RUNMOEDE CUSTOM 2 |
|  |  |  | TILT | 0－255 |  |
|  |  |  | PT SPEED | 0－255 |  |
|  |  |  | CTO | 0－255 |  |


|  |  |  | COLOR | 0-255 |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | FIXED GOBO | 0-255 |  |
|  |  |  | PRISM 1 | 0-255 |  |
|  |  |  | PRISM 2 | 0-255 |  |
|  |  |  | FOCUS | 0-255 |  |
|  |  |  | DIMMER | 0-255 |  |
|  |  |  | STROBE | 0-25 |  |
|  |  |  | TIME | 0-255 |  |
|  |  |  | USE | YES/NO | Select YES to run the steps user need. |
| MANUAL | AUTO TEST |  |  |  |  |
|  | CHANNEL | PAN | 0-255 |  | Manual control channel |
|  |  | TILT | 0-255 |  |  |
|  |  | PT SPEED | 0-255 |  |  |
|  |  | CTO | 0-255 |  |  |
|  |  | COLOR | 0-255 |  |  |
|  |  | FIXED GOBO | 0-255 |  |  |
|  |  | PRISM 1 | 0-255 |  |  |
|  |  | PRISM 2 | 0-255 |  |  |
|  |  | FOCUS | 0-255 |  |  |
|  |  | DIMMER | 0-255 |  |  |
|  |  | STROBE | 0-25 |  |  |
|  | DEBUG HIDE | YES |  |  | Factory testing mode. All stepper motors are not controlled by signal, It only works again after the reset. |
|  |  | NO |  |  |  |
|  | RESET | ALL RESET |  |  | Select Yes/No to carry out all reset |
|  |  | PT RESET |  |  | Select Yes/No to carry out P/T reset |
|  |  | COLOR SYSTEM |  |  | COLOR/CTO/ GOBO reset |
|  |  | OTHER |  |  | Prism1/Prism2/Focus reset |
| INFO | FIXTURE HOURS |  |  |  | Hours of fixture use |
|  | LED USE HOURS |  |  |  | LED use time |
|  | TEMPERATURE |  |  |  | LED temperature |
|  | VERSION |  |  |  | Software versions |
|  | NETWORK |  |  |  | Check network parameter |
|  | RDM | UID | 0x388Axxxxxxxx |  | Check fixture's ID |
|  |  | LABEL | NEPTUNE SUPER BEAM |  | Check fixture's LABEL |
|  | SYSTEM ERROR | MEMORY IC |  |  | Memory IC |
|  |  | ANGLESENSOR |  |  | Angle Sensor |
|  |  | PAN SENSOR |  |  | Pan Sensor |
|  |  | PAN ENCODER |  |  | Pan Encoder |
|  |  | PAN DRIVEIC |  |  | Pan Drive IC |



All passwords of this product are <UP>, <DOWN>,<UP>, <DOWN>, <ENTER>)

## 4 USING A DMX512 CONTROLLER

### 4.1 DMX CONTROL

| BASIC <br> (12CH) | STANDARD (16CH) | $\begin{aligned} & \text { Extend } \\ & \text { (18CH) } \end{aligned}$ | Value | Function |
| :---: | :---: | :---: | :---: | :---: |
| 1 | 1 | 1 | 000-255 | PAN 0-540 |
| - | 2 | 2 | 000-255 | PAN FINE |
| 2 | 3 | 3 | 000-255 | TILT 0-270 ${ }^{\circ}$ |
| - | 4 | 4 | 000-255 | TILT FINE |
| 3 | 5 | 5 | 000-255 | PT Speed |
| 4 | 6 | 6 | CTO |  |
|  |  |  | 0-10 | WHITE |
|  |  |  | 11-127 | CTO |
|  |  |  | 128-244 | СТВ |
|  |  |  | 245-255 | WHITE |
| 5 | 7 | 7 | COLOR WHEEL 19+1 |  |
|  |  |  | 0-7 | WHITE |
|  |  |  | 8-10 | COLOR 1 |
|  |  |  | 11-13 | COLOR 2 |
|  |  |  | 14-16 | COLOR 3 |
|  |  |  | 17-19 | COLOR 4 |
|  |  |  | 20-22 | COLOR 5 |
|  |  |  | 23-25 | COLOR 6 |
|  |  |  | 26-28 | COLOR 7 |
|  |  |  | 29-31 | COLOR 8 |
|  |  |  | 32-34 | COLOR 9 |
|  |  |  | 35-37 | COLOR 10 |
|  |  |  | 38-40 | COLOR 11 |
|  |  |  | 41-43 | COLOR 12 |
|  |  |  | 44-46 | COLOR 13 |
|  |  |  | 47-49 | COLOR 14 |
|  |  |  | 50-52 | COLOR 15 |
|  |  |  | 53-55 | COLOR 16 |
|  |  |  | 56-58 | COLOR 17 |
|  |  |  | 59-61 | COLOR 18 |
|  |  |  | 62-64 | COLOR 19 |
|  |  |  | 65-191 | COLOR WHELL1 0-360 |
|  |  |  | 192-222 | COLOR WHELL1 RAINBOW EFFECT(SPEED 100\%->1) |
|  |  |  | 223-224 | STOP |
|  |  |  | 225-255 | COLOR WHELL1 RAINBOW EFFECT(SPEED 1->100\%) |


| - | - | 8 | 000-255 | COLOR WHEEL FINE |
| :---: | :---: | :---: | :---: | :---: |
|  | 8 | 9 | FIXED GOBO WHEEL 29+1 |  |
|  |  |  | 0-10 | WHITE |
|  |  |  | 11-12 | FIXED GOBO WHEEL 1 |
|  |  |  | 13-14 | FIXED GOBO WHEEL 2 |
|  |  |  | 15-16 | FIXED GOBO WHEEL 3 |
|  |  |  | 17-18 | FIXED GOBO WHEEL 4 |
|  |  |  | 19-20 | FIXED GOBO WHEEL 5 |
|  |  |  | 21-22 | FIXED GOBO WHEEL 6 |
|  |  |  | 23-24 | FIXED GOBO WHEEL 7 |
|  |  |  | 25-26 | FIXED GOBO WHEEL 8 |
|  |  |  | 27-28 | FIXED GOBO WHEEL 9 |
|  |  |  | 29-30 | FIXED GOBO WHEEL 10 |
|  |  |  | 31-32 | FIXED GOBO WHEEL 11 |
|  |  |  | 33-34 | FIXED GOBO WHEEL 12 |
|  |  |  | 35-36 | FIXED GOBO WHEEL 13 |
|  |  |  | 37-38 | FIXED GOBO WHEEL 14 |
|  |  |  | 39-40 | FIXED GOBO WHEEL 15 |
|  |  |  | 41-42 | FIXED GOBO WHEEL 16 |
|  |  |  | 43-44 | FIXED GOBO WHEEL 17 |
| 6 |  |  | 45-46 | FIXED GOBO WHEEL 18 |
|  |  |  | 47-48 | FIXED GOBO WHEEL 19 |
|  |  |  | 49-50 | FIXED GOBO WHEEL 20 |
|  |  |  | 51-52 | FIXED GOBO WHEEL 21 |
|  |  |  | 53-54 | FIXED GOBO WHEEL 22 |
|  |  |  | 55-56 | FIXED GOBO WHEEL 23 |
|  |  |  | 57-58 | FIXED GOBO WHEEL 24 |
|  |  |  | 59-60 | FIXED GOBO WHEEL 25 |
|  |  |  | 61-62 | FIXED GOBO WHEEL 26 |
|  |  |  | 63-64 | FIXED GOBO WHEEL 27 |
|  |  |  | 65-66 | FIXED GOBO WHEEL 28 |
|  |  |  | 67-68 | FIXED GOBO WHEEL 29 |
|  |  |  | 69-72 | FIXED GOBO WHEEL 1 SHAKE (SPEED 1 -> 100\%) |
|  |  |  | 73-76 | FIXED GOBO WHEEL 2 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 77-80 | FIXED GOBO WHEEL 3 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 81-84 | FIXED GOBO WHEEL 4 SHAKE (SPEED 1 -> 100\%) |
|  |  |  | 85-88 | FIXED GOBO WHEEL 5 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 89-92 | FIXED GOBO WHEEL 6 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 93-96 | FIXED GOBO WHEEL 7 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 97-100 | FIXED GOBO WHEEL 8 SHAKE (SPEED $1 \rightarrow$ 100\%) |


|  |  |  | 101-104 | FIXED GOBO WHEEL 9 SHAKE (SPEED 1 -> 100\%) |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  | 105-108 | FIXED GOBO WHEEL 10 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 109-112 | FIXED GOBO WHEEL 11 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 113-116 | FIXED GOBO WHEEL 12 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 117-120 | FIXED GOBO WHEEL 13 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 121-124 | FIXED GOBO WHEEL 14 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 125-128 | FIXED GOBO WHEEL 15 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 129-132 | FIXED GOBO WHEEL 16 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 133-136 | FIXED GOBO WHEEL 17 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 137-140 | FIXED GOBO WHEEL 18 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 141-144 | FIXED GOBO WHEEL 19 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 145-148 | FIXED GOBO WHEEL 20 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 149-152 | FIXED GOBO WHEEL 21 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 153-156 | FIXED GOBO WHEEL 22 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 157-160 | FIXED GOBO WHEEL 23 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 161-164 | FIXED GOBO WHEEL 24 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 165-168 | FIXED GOBO WHEEL 25 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 169-172 | FIXED GOBO WHEEL 26 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 173-176 | FIXED GOBO WHEEL 27 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 177-180 | FIXED GOBO WHEEL 28 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 181-184 | FIXED GOBO WHEEL 29 SHAKE (SPEED $1 \rightarrow$ 100\%) |
|  |  |  | 185-188 | STOP WATER EFFECT |
|  |  |  | 189-219 | STATIC GOBO JUMPING WATER EFFECT (SPEED 100 - 1\%) |
|  |  |  | 220-224 | STOP WATER EFFECT |
|  |  |  | 225-255 | STATIC GOBO FLOWING WATER EFFECT (SPEED $1 \rightarrow$ 100\%) |
| - | - | 10 | 000-255 | FIXED GOBO WHEEL FINE |
| 7 | 9 | 11 | PRISM 1 |  |
|  |  |  | 0-10 | WHITE |
|  |  |  | 11-145 | PRISM INSERT AND ADJUST THE ANGLE ( $0 \longrightarrow 360^{\circ}$ ) |
|  |  |  | 146-150 | STOP |
|  |  |  | 151-200 | PRISM INSERT AND POSITIVE ROTATION (SPEED 100\% $->1$ ) |
|  |  |  | 201-205 | STOP ROTATION |
|  |  |  | 206-255 | PRISM INSERT AND REVERSE ROTATION (SPEED 1 -> 100\%) |
| 8 | 10 | 12 | PRISM 2 |  |
|  |  |  | 0-10 | WHITE |
|  |  |  | 11-145 | PRISM INSERT AND ADJUST THE ANGLE (0 $\longrightarrow 360^{\circ}$ ) |
|  |  |  | 146-150 | STOP |
|  |  |  | 151-200 | PRISM INSERT AND POSITIVE ROTATION (SPEED 100\% —> 1) |
|  |  |  | 201-205 | STOP ROTATION |
|  |  |  | 206-255 | PRISM INSERT AND REVERSE ROTATION (SPEED 1 -> 100\%) |


| 9 | 11 | 13 | 000-255 | FOCUS |
| :---: | :---: | :---: | :---: | :---: |
| - | 12 | 14 | 000-255 | FOCUS FINE |
| 10 | 13 | 15 | 000-255 | DIMMER |
| - | 14 | 16 | 000-255 | DIMMER FINE |
| 11 | 15 | 17 | STROBE |  |
|  |  |  | 0-9 | NO FUNCTION |
|  |  |  | 10-99 | STROBE ( FROM SLOW TO FAST) |
|  |  |  | 100-109 | NO FUNCTION |
|  |  |  | 110-179 | LIGHTNING STROBE |
|  |  |  | 180-189 | NO FUNCTION |
|  |  |  | 190-255 | RANDOM SROBE |
| 12 | 16 | 18 | CONTROL (EXECUTE AFTER 3 SECONDS) |  |
|  |  |  | 0-10 | NO FUNCTION |
|  |  |  | 11-20 | PAN/TILT BLACK ACTIVATED |
|  |  |  | 21-30 | PAN/TILT BLACK DEACTIVATED |
|  |  |  | 31-40 | PAN INVERT |
|  |  |  | 41-50 | TILT INVERT |
|  |  |  | 51-60 | PAN/TILT INVERT OFF |
|  |  |  | 61-70 | STUDIO |
|  |  |  | 71-80 | POWER |
|  |  |  | 81-90 | LIVE |
|  |  |  | 91-100 | RESERVED |
|  |  |  | 101-110 | DIM4 |
|  |  |  | 111-120 | OFF |
|  |  |  | 121-200 | RESERVED |
|  |  |  | 201-210 | ALL RESET |
|  |  |  | 211-220 | XY RESET |
|  |  |  | 221-230 | COLORIGOBO SYSTEM RESET |
|  |  |  | 231-240 | FOCUS RESET |
|  |  |  | 241-255 | RESERVED |

